

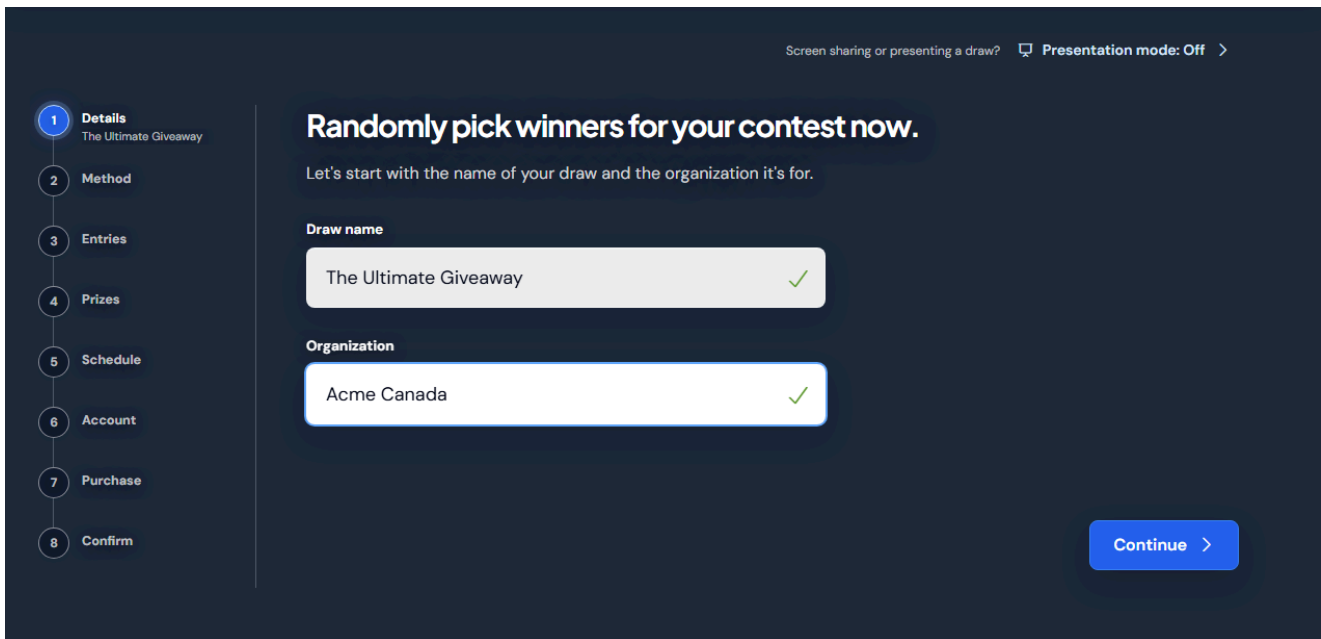
Walkthrough

randomdraws.ca™

This walkthrough document will explain how to perform a draw step by step.

We recommend trying a free demo draw from the home page before you start.

Step 1. Enter the contest details

The screenshot shows a dark-themed web interface for creating a contest. On the left is a vertical sidebar with eight steps: 1. Details (The Ultimate Giveaway), 2. Method, 3. Entries, 4. Prizes, 5. Schedule, 6. Account, 7. Purchase, and 8. Confirm. Step 1 is highlighted. The main area has the heading 'Randomly pick winners for your contest now.' and a subtext 'Let's start with the name of your draw and the organization it's for.' There are two input fields: 'Draw name' with the value 'The Ultimate Giveaway' and 'Organization' with the value 'Acme Canada'. Both fields have a green checkmark on the right. A blue 'Continue >' button is at the bottom right. At the top right, there is a link 'Screen sharing or presenting a draw?' and a toggle for 'Presentation mode: Off'.

Enter the draw name and organization.

Start the process by entering both the **Draw name** and **Organization**.

The **Draw name** should be a short description of the contest. You can include a number or date if you will run more than one draw for the same contest.

The **Organization** should be the business name of the sponsor for the contest. This may or may not be your organization's name. If you are an agent acting on the sponsor's behalf, you will have a chance to enter your own agency's name later.

When finished, click **Continue**. If you make a mistake or want to return to a previous screen, click **Back**.

Step 2. Specify the contest entries

The screenshot shows a dark-themed web interface for setting up a contest. On the left is a vertical sidebar with a progress indicator showing 8 steps: 1. Details (The Ultimate Giveaway), 2. Method (selected), 3. Entries, 4. Prizes, 5. Schedule, 6. Account, 7. Purchase, and 8. Confirm. The main content area is titled 'Now it's time to specify the entries' with the subtext 'How would you like to proceed?'. Below this are three selectable options, each with a radio button: 'Entry count only' (No file upload. I'll specify the number of entries.), 'Standard draw' (I'll upload a file. Each row represents one entry.), and 'Advanced draw' (I'll upload a file. The entrants have a ticket/entry count or they have multiple rows and I want to limit wins to once per entrant.). The 'Standard draw' option is currently selected. At the bottom of the main area are two buttons: '< Back' and 'Continue >'. In the top right corner, there is a link 'Screen sharing or presenting a draw?' and a toggle switch for 'Presentation mode: Off'.

Choose how you will provide the entries.

You can upload an entries file or specify the **number of entries**. Choose **Standard draw** if each row in your file is one entry. Choose **Advanced draw** if entrants have different numbers of entries or should not win more than once.

If you enter the number of entries, click **Continue** and type the number into the box. We will select row numbers for you to match against your own entries list. Then go to Step 4.

If you are uploading a file, click **Continue**, then click **Upload**. Follow Step 3a for a standard upload or Step 3b for an advanced upload.

We recommend a **CSV** file for your entries. You can create one in Microsoft Excel: open your spreadsheet, select **Save As**, and choose **CSV** as the file type.

File name:	customer.csv
Save as type:	CSV (Comma delimited) (*.csv)
Authors:	Excel Workbook (*.xlsx)
	Excel Macro-Enabled Workbook (*.xlsm)
	Excel Binary Workbook (*.xlsb)
	Excel 97-2003 Workbook (*.xls)
e Folders	XML Data (*.xml)
	Single File Web Page (*.mht;*.mhtml)
	Web Page (*.htm;*.html)
	Excel Template (*.xltx)
	Excel Macro-Enabled Template (*.xltm)
	Excel 97-2003 Template (*.xlt)
	Text (Tab delimited) (*.txt)
	Unicode Text (*.txt)
	XML Spreadsheet 2003 (*.xml)
	Microsoft Excel 5.0/95 Workbook (*.xls)
	CSV (Comma delimited) (*.csv)
	Formatted Text (Space delimited) (*.prn)
	Text (Macintosh) (*.txt)
	Text (MS-DOS) (*.txt)

Save the entries as a CSV file in Excel.

Excel may warn you that some features will be lost when saving as CSV. You can continue: those features relate to formatting, and your entry data should remain in the file.

Step 3a. Standard upload options

This step refers to standard uploads. If you selected advanced upload, go to Step 3b.

Screen sharing or presenting a draw? Presentation mode: Off >

1 Details
The Ultimate Giveaway

2 Method
Standard

3 Entries
10 entries

4 Prizes

5 Schedule

6 Account

7 Purchase

8 Confirm

Please upload your entries file Standard

Each line / row in your file is one entry.

Ensure the entries that you upload are complete and accurate. We recommend removing sensitive data from your uploaded file like email addresses, home addresses, and phone numbers.

Upload successful!
entries.csv

Your file contains 11 rows.

Upload

Clear upload

Is this a header row or entry row?

First uploaded row

Customer ID	First name	Entry count
-------------	------------	-------------

☒ This is a header row

☐ This is an entry row

Back

Continue >

Check the uploaded file before continuing.

After you upload your entries file, you will see an **Upload successful!** message.

Next, we need to know whether the **first row** of your file is a **header row** or an **entry row**. Open the file you uploaded and look at Row 1.

Is this a header row or entry row?

First uploaded row

Customer ID	First name	Entry count
-------------	------------	-------------

☒ This is a header row

☐ This is an entry row

Select the option that matches the first row of your file.

Row 1 is a **header row** if it contains headings for the data below, such as First name or Email address. If this is the case, select **This is a header row**.

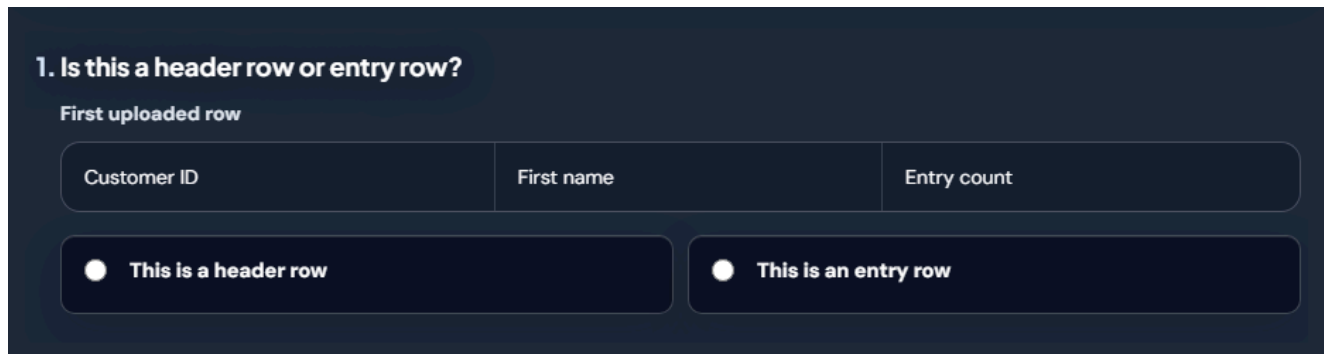
If Row 1 contains a real contest entry, select **This is an entry row**. Once you have selected an option, click **Continue**.

Step 3b. Advanced upload options

This step refers to advanced uploads. If you selected standard upload, use Step 3a instead.

After you upload your entries file, you will see an **Upload successful!** message.

The next thing we need to know is whether the **first row** of your file is a **header row** or an **entry row**. Open the file you uploaded and look at Row 1.



The screenshot shows a dark-themed form titled "1. Is this a header row or entry row?". Below the title is a label "First uploaded row". Underneath is a table with three columns: "Customer ID", "First name", and "Entry count". Below the table are two radio button options: "This is a header row" and "This is an entry row".

Customer ID	First name	Entry count

☐ This is a header row ☐ This is an entry row

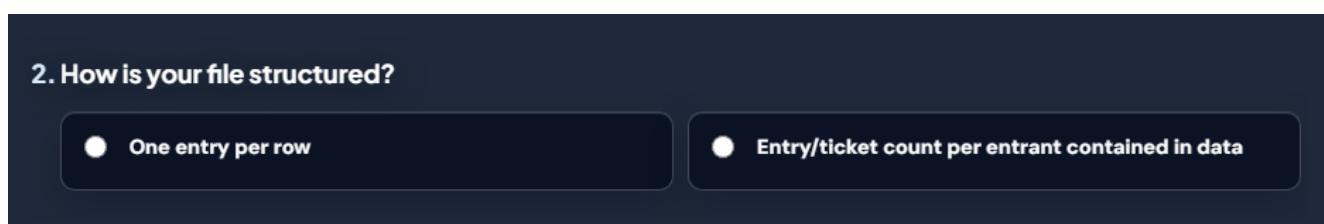
Check whether the first row is a header row or an entry row.

Row 1 is a **header row** if it contains headings for the data below, such as First name or Email address. If this is the case, select **This is a header row**.

If Row 1 contains a real contest entry, select **This is an entry row**.

How is your file structured?

Next, we ask how your file is structured. Choose **One entry per row** if every row represents one entry. Choose **Entry/ticket count per entrant contained in data** if one row represents an entrant and another column gives that entrant's number of entries.



The screenshot shows a dark-themed form titled "2. How is your file structured?". Below the title are two radio button options: "One entry per row" and "Entry/ticket count per entrant contained in data".

☐ One entry per row ☐ Entry/ticket count per entrant contained in data

Choose the option that matches your file.

For example, if each entrant has a different number of entries, your file may have a column called **Entry count**. A column is a set of cells running down the spreadsheet. The number in that column tells us how many entries the entrant has.

	A	B	C
1	First name	Address	Entry count
2	John Stevens	3 Bellinger Street	5
3	Karen Atwood	98 Gellibrand Road	6
4	Frank Harding	21 Terry Close	7
5	Jenny Overton	42 Taylor Road	65

An example file with an entry count column.

Select the entry count column

If you choose **Entry/ticket count per entrant contained in data**, select the column with the entry counts. The column must contain valid numbers for each entrant. If a column cannot be used, it will not be available for selection.

3. Select the column that contains the entry/ticket count ⓘ

☒ Customer ID	☐ First name	☒ Entry count
1001	Alex	2
1002	Blair	3

First 2 rows of your file shown as an example.

Select the column that contains the entry or ticket count.

Can an entrant win more than once?

Next, we ask whether an entrant can win more than once. Select **No** if you want to exclude an entrant's other entries after they win a prize.

4. Can an entrant win more than once?

☒ Yes, entrants can win as many prizes as they have entries
 ☐ No, once an entrant wins they cannot win again

Choose whether an entrant can win more than once.

If you chose **One entry per row** and answered **No**, select a column that uniquely identifies each entrant. This could be a customer ID or another value shared by all entries from the same entrant. The system uses this column to know which entries to exclude after a win.

4. Select the column that uniquely identifies an entrant

We'll count all rows with matching data in the selected column as belonging to a single entrant.

☐ Customer ID	☐ First name	☐ Entry count
1001	Alex	2
1002	Blair	3

First 2 rows of your file shown as an example.

Select the column that identifies an entrant, if the wizard asks for it.

Once you have answered the questions that apply to your file, click **Continue**.

Step 4. Enter prizes

Screen sharing or presenting a draw? Presentation mode: Off >

1 Details
The Ultimate Giveaway

2 Method
Standard

3 Entries
10 entries

4 Prizes
1 prize, 2 reserves

5 Schedule

6 Account

7 Purchase

8 Confirm

Now let's enter the available prizes

Enter a description (optional) and quantity for each prize. Prizes are listed in the order they will be awarded.

We suggest adding plenty of reserve winners, to be used if any of the drawn winners are invalid (no purchase receipt, employee, test entry, not real person, does not qualify, etc).

Description (optional)	Nº of Winners	Nº of Reserves
1 First prize	1	2

Total winners: 1
(+ 2 reserve winners)

+ Add

< Back

Continue >

Add the prizes in the order they will be awarded.

This screen is where you enter the prizes for your contest.

If you need to award more than one type of prize, click **Add** below the prize list. You can enter a **Description** for each prize, such as the prize name.

Enter the **No of Winners** for each prize. We also suggest adding **No of Reserves** in case any drawn winner is invalid.

Please check the prize descriptions, winners, and reserves before clicking **Continue**.

Step 5. Select a draw time

The screenshot shows a dark-themed wizard interface. On the left is a vertical sidebar with 8 steps: 1. Details (The Ultimate Giveaway), 2. Method (Standard), 3. Entries (10 entries), 4. Prizes (1 prize, 2 reserves), 5. Schedule (Scheduled), 6. Account, 7. Purchase, and 8. Confirm. Step 5 is highlighted. The main area has the title 'When would you like your draw to take place?'. It features two radio button options: 'Immediately' (selected by default) and 'I'd like to schedule my draw for later'. Below these is a text prompt: 'Enter the date and time you'd like it to occur, and we'll email you when it's complete.' This is followed by three input fields: 'Date' (2026-09-23), 'Time' (18:00), and 'Time zone' (America/Toronto). At the bottom are 'Back' and 'Continue' buttons. A top right status bar shows 'Screen sharing or presenting a draw?' and 'Presentation mode: Off'.

Choose when the draw should take place.

This step lets you select when you would like the draw to occur.

By default, **Immediately** is selected. This option runs the draw after you complete the final step.

You can instead select **I'd like to schedule my draw for later**. Enter a future date and time, and check that the time zone is correct. If it is not, choose the right time zone before continuing.

Scheduling is required if you want participants to watch a live draw. Once you have finished, click **Continue**.

Step 6. Sign in or sign up

The screenshot shows a dark-themed web interface. On the left is a vertical sidebar with 8 steps: 1. Details (The Ultimate Giveaway), 2. Method (Count only), 3. Entries (20 entries), 4. Prizes (1 prize), 5. Schedule (Immediate), 6. Account (highlighted), 7. Purchase, and 8. Confirm. The main content area is titled 'Sign in or create an account' with the subtext 'An account is required to run a draw.' It features two input fields: 'Email address' and 'Password'. The password field has a 'Show' button to its right. Below the password field are links for 'Forgot password?' and 'Need an account? Sign up'. At the bottom of the main area are a '< Back' button and a 'Sign in >' button. A footer bar contains a user icon, the text 'Want to test our system? Run through an example draw.', and a 'Try the free demo >' button.

Sign in to an existing account.

Here you must **sign in** to randomdraws.ca™ or **sign up** for a new account before running a real draw. If you are already signed in, check that the account shown is yours and click **Continue**.

To sign in, enter the **Email address** and **Password** for your account, then click **Sign in**. If you have forgotten your password, click **Forgot password?**

To sign up, click **Sign up**, enter your email address, choose a password, and click **Sign up**.

This screenshot is identical to the one above but shows the state for signing up. The 'Sign up >' button at the bottom right is now highlighted in blue. The 'Email address' field is empty. The 'Password' field is now labeled 'Choose a password' with the instruction 'Use 8 to 50 characters.' and the 'Show' button is visible. The 'Sign in' link is no longer present, and the 'Forgot password?' link is also absent. The sidebar and footer remain the same.

Sign up if you do not have an account.

After you sign up, the wizard asks whether you are an agent performing this draw on behalf of a client. If you are, enter your agency's name so your invoice uses the correct name.

Step 7. Payment option

Screen sharing or presenting a draw? Presentation mode: Off >

1 Details
The Ultimate Giveaway

2 Method
Standard

3 Entries
10 entries

4 Prizes
1 prize, 2 reserves

5 Schedule
Immediate

6 Account

7 Purchase

8 Confirm

How would you like to pay for your random draw?

Pre-purchasing can save you up to 60% on the price of a single draw.

☒ **Use a draw credit**
You have 90 draw credits remaining.

☐ **Pay for this draw**
\$50

☐ **Buy 10 draws**
\$300

☐ **Buy 100 draws**
\$2,000

Includes optional features: live draw, winner publication, entry checking, custom branding

Back

Continue

Choose how you would like to pay.

This screen gives you the option to **pre-purchase** future draws. If you would like to do so, select one of the two packs before continuing. Pre-purchasing can save you money if you plan to run more draws.

If you have draw credits available, you can select **Use a draw credit** instead. You can also choose to pay for this draw only.

When you have selected an option, click **Continue**.

Step 8. Confirmation

Screen sharing or presenting a draw? Presentation mode: Off >

1 Details
The Ultimate Giveaway

2 Method
Standard

3 Entries
10 entries

4 Prizes
1 prize, 2 reserves

5 Schedule
Immediate

6 Account

7 Purchase
Use credit

8 Confirm

You're almost done! Just confirm your details to proceed.

Draw name	The Ultimate Giveaway		
Organization	Acme Canada		
Entry method	Entry file uploaded (standard) entries.csv		
Header row	Yes		
Entry count	10		
Prize types	1 Hide prizes ▾		
	Description	Winners	Reserves
	First prize	1	2
Prize winners	1		
Reserve winners	2		
Draw time	Immediately		

Check the draw details before you continue.

The confirmation screen gives you a chance to review the information you have entered into the wizard before payment.

If the details are correct and you agree to the terms and conditions, choose how to pay. **Pay with card** lets you use a card through Stripe. You can also pay using **PayPal**.

If you are using a draw credit, click **Draw now** for an immediate draw or **Schedule draw** for a later one. If you chose an immediate draw and will pay by card or PayPal, the draw will occur after payment.

Step 9. Draw complete

Draw details

View audit trail

Execution time	496 ms
Account name	jane.smith@example.com
Draw number	3 (FAD8E42F68AE)
Entries file	entries.csv
Header row	Yes First row excluded from draw
Entries	10 Header row excluded.
Prize types	1
Prize winners	1
Reserve winners	2
Random seed	JQ4wtvf5stswGpepHLW1CytdM7vgoE/V1Cp1rGscMSI=

Winners

Download results

1 First prize

1 winner

WINNER №	ENTRY №	CUSTOMER ID	FIRST NAME	ENTRY COUNT
1	10	1010	Jordan	1

Downloads

Entries
.csv/zip

Results
.csv/zip

Certificate
.pdf

Download

Download

Download

Certificate

Share this link to provide access to the draw certificate

rdraws.com/qftejce

Copy

Public page

Set up

Publish winners or let entrants check their entries.

Winner publication

Not enabled

Entry checking

Not enabled

View your draw details and downloads.

The draw details page opens after you complete the wizard. If you chose an immediate draw, the page will show your results once the draw is complete. If you scheduled your draw, you can still review its details here; the results will appear after the scheduled time. You will receive an email when the draw is complete.

The **Downloads** section contains files for this draw. **Entries** lets you download the entries file you uploaded. **Results** lets you download the winners. **Certificate** lets you download a certificate with the details of your draw. You can share the short certificate link on this page.

If you paid for this draw rather than using a draw credit, you can also download your **invoice** here.

The **Public page** section lets you set up live draw, winner publication, and entry checking if you uploaded an entries file. The **Winners** section shows your draw's winners. If there are too many winners to show on the page, download **Results** for the full list.

Step 10. Public page setup (optional)

If you uploaded an entries file, you can set up a page to share with your participants. You will receive a short web link to send them. The page can show a live draw, published winners, or an entry-checking form, depending on the services you choose. On the draw details page, find **Public page** and click **Set up**.

The screenshot shows a user interface for setting up a public page. It contains two main sections, each with a title, a description, a status indicator, and a button.

- Live draw**: The status is "Not enabled". The description says: "Give participants a public page where they can follow the draw as it happens. Winners appear as they are drawn, using the prize and entry details you choose to publish." The button is "Set up live draw" with a downward arrow.
- Entry checking**: The status is "Not enabled". The description says: "Let participants enter a unique reference to confirm that their entry was included in the draw. You can return a yes or no answer, or show the number of entries recorded for that reference." The button is "Set up entry checking" with a downward arrow.

Choose the services to include on the public page.

If you chose to upload an entries file, you may set up live draw and winner publication. **Live draw** is only available for scheduled draws. While you choose your settings, a preview shows you what the page will look like.

Setting up **winner publication** gives you a web link to share. The link takes participants to a page containing the winners of your draw, as configured by you. You control which columns appear and how they are presented. You also decide which prizes are published and whether the total entry count is displayed. Take care not to publish private information.

If you set up live draw while your draw is still scheduled, the public page shows a countdown to the draw time. Participants can watch as the winners are drawn, and the page updates to show the winners you chose to publish. You can also choose to publish the winners later. In that case, the page shows a countdown until the publication time you select.

Click **Set up live draw** or **Set up winner publication**, depending on the state of your draw. Choose the columns to display for each winner. You can change the public column labels and the order in which they appear.

Choose winner information

Select the details to show for each winner.

☒ Customer ID	☐ First name	☐ Entry count
1001	Alex	2
1002	Blair	3

Public column labels and order

1 Source: Customer ID

Public label

Customer ID



☐ Display only the first letter of the first column

☐ Display winners in uppercase

Choose the winner information participants will see.

Choose which prizes are published and whether to display the total number of entries. If you want to delay the results, select a future date and time for winner publication.

Choose prizes

Select the prizes whose winners should appear. Reserve prizes are excluded.

☒ First prize

Choose which prizes to publish.

Choose optional features

☐

Display total entries

Show the total number of entries publicly.

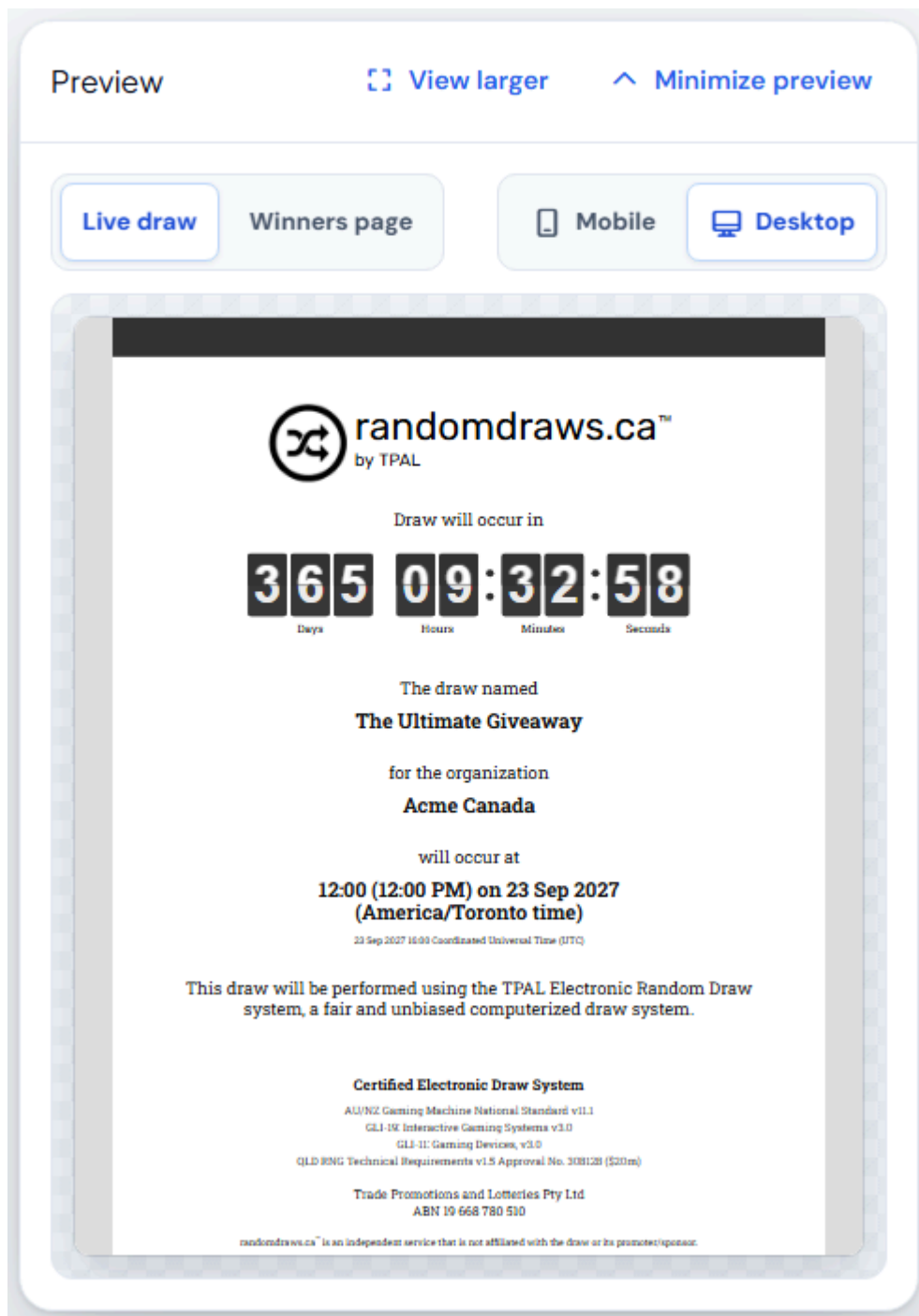
☐

Delay winner publication

Publish winners after the draw at the chosen date and time.

Choose whether to show the entry count or delay winner publication.

The preview shows how the page will look while you change the settings. Check it before clicking **Save public page setup**. After you save, you can share the link shown on the draw details page.



Review the public page before saving your settings.

We also offer **Presentation mode** if you want to stream, screen share, or otherwise show the draw process to an audience. It hides personal account details and draw identifiers, and obscures sensitive entrant data. You can choose whether the entry count is visible. Payments are disabled while Presentation mode is active.

Public page setup hides its preview while Presentation mode is active, in case it contains private information. Turn Presentation mode off when you need to see the full preview.

Entry checking (optional)

You can also set up **entry checking** in Public page setup if you uploaded an entries file. Entry checking is available for scheduled and completed draws.

Entry checking lets participants enter a reference and find out whether their entry was included in the draw. If you also enabled winner publication, participants can use the same public page to check their entries and view the published results.

Click **Set up entry checking**, then choose a lookup column from your file. Select a column containing a reference that your participants know, such as Customer ID. Do not select a value that participants cannot use to find their own entry.

Choose the lookup column

Select the source column containing the unique reference participants will enter.

Select one valid source column.

☐ Customer ID	☐ First name	☐ Entry count
1001	Alex	2
1002	Blair	3

Choose the column participants will use to check their entries.

Next, name the participant reference. For example, if participants know their Customer ID, you can use **Customer ID** as the reference name. Check the public prompt preview to see how the question will appear to them.

You can also choose whether to show each participant the total number of entries found for their reference. If you leave this option off, participants receive a yes or no answer.

1

Choose the lookup column

Select the source column containing the unique reference participants will enter.

Select one valid source column.

☒ Customer ID	☐ First name	☐ Entry count
1001	Alex	2
1002	Blair	3

2

Name the participant reference

Use the reference name participants recognize.

Reference name

Customer ID

Public prompt preview

This text appears directly above the lookup field on this draw's public page.

Enter your **Customer ID** to check if it exists in this draw's entries.

3

Choose optional features

☐

Show participant's total entries

When enabled, participants see their total number of entries. When disabled, they receive a simple yes or no answer confirming whether they were included in the draw.

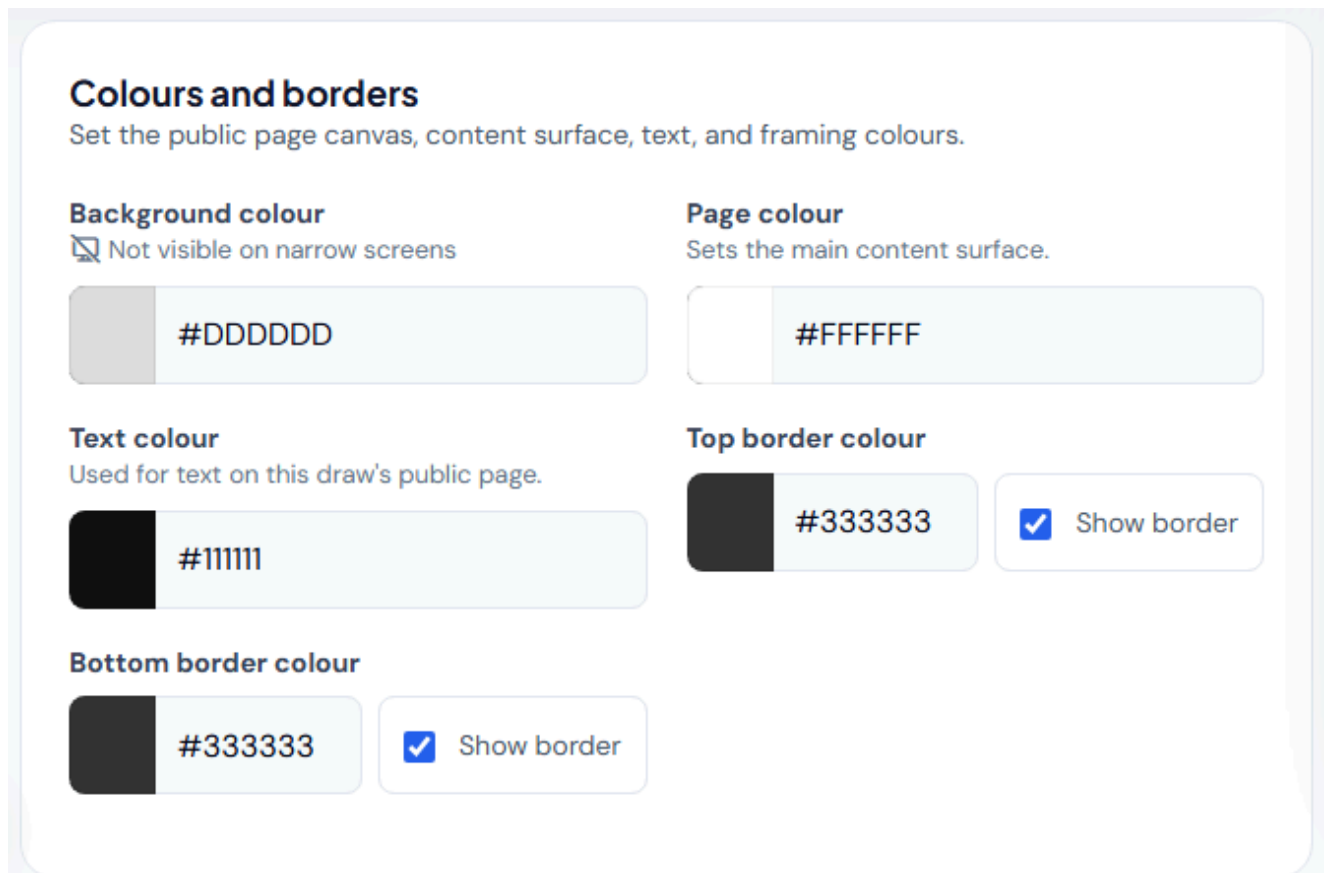
Set the public reference name and choose whether to show an entry count.

Check the page preview and click **Save public page setup** when the settings are correct.

Branding settings apply to the same public page, so you do not need a separate design for entry checking.

Branding settings (optional)

You can configure **branding** in Public page setup after you select a service. Change colours, add images, and make other customizations so the public page suits your organization or contest. The preview shows your changes before you save.



The image shows a branding settings interface with the title "Colours and borders". Below the title is a description: "Set the public page canvas, content surface, text, and framing colours." The interface is divided into five sections, each with a color picker and a hex code input field. The "Background colour" section has a warning icon and text "Not visible on narrow screens" and a hex code of "#DDDDDD". The "Page colour" section has a description "Sets the main content surface." and a hex code of "#FFFFFF". The "Text colour" section has a description "Used for text on this draw's public page." and a hex code of "#111111". The "Top border colour" section has a hex code of "#333333" and a checkbox labeled "Show border" which is checked. The "Bottom border colour" section has a hex code of "#333333" and a checkbox labeled "Show border" which is checked.

Colours and borders
Set the public page canvas, content surface, text, and framing colours.

Background colour
 Not visible on narrow screens
#DDDDDD

Page colour
Sets the main content surface.
#FFFFFF

Text colour
Used for text on this draw's public page.
#111111

Top border colour
#333333 ☒ Show border

Bottom border colour
#333333 ☒ Show border

Use branding settings to change the public page.

If you change a setting, **Undo** returns it to its last saved value. **Reset** returns it to the default value. You can enter a hex code for a colour or use the colour picker. A hex code is a short set of letters and numbers that identifies a colour.

Background colour sits behind the public page content. It does not appear on narrow screens. **Page colour** sits under the main content, and **Text colour** sets the text on the page. A warning appears if the text may be hard to read against the page colour. You can also show or hide the top and bottom borders and choose their colours.

For the **Hero option**, select None, Text, or Image. **Text** lets you enter a short heading and choose its colour and font. **Image** lets you upload a logo or campaign image. The site resizes hero and banner images to fit within 750 × 120 pixels. You can also add images at the left and right sides of the public page. The site resizes these to fit within 120 × 750 pixels, and does not show them on narrow screens.

Hero

Choose an optional image or write your own text to appear at the top of this draw's public page.



None



Text

Show a short campaign or organization name.



Image

Upload a logo or campaign graphic.

Choose the hero content for the top of the public page.

Supporting images

Add optional images around the content on this draw's public page.

Banner image Resized to 750 × 120 px. PNG, JPG, or GIF. Max 10MB.



No file uploaded

Left image Resized to 120 × 750 px and hidden on narrow screens. PNG, JPG, or GIF. Max 10MB.



No file uploaded

Right image Resized to 120 × 750 px and hidden on narrow screens. PNG, JPG, or GIF. Max 10MB.



No file uploaded

Choose the images you want to show on the public page.

After you have configured branding for a draw, you can re-use it on a later public page. Select the earlier draw from **Re-use branding from a past draw**, then change any settings you need.